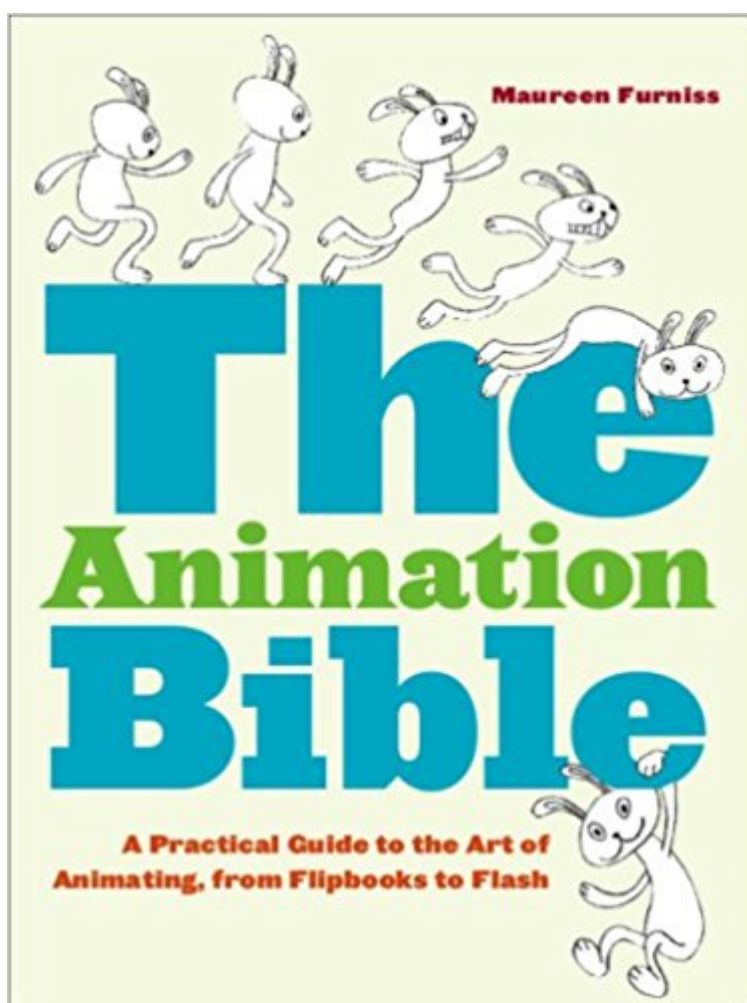


The book was found

The Animation Bible: A Practical Guide To The Art Of Animating From Flipbooks To Flash



Synopsis

The Animation Bible is the first book any aspiring animator will want to own—and with increasingly affordable tools for digital animation and the vast forum of the Internet for free distribution, animation is becoming more popular than ever. Animation authority Maureen Furniss covers every aspect of production, from finding a concept, choosing a medium, and creating characters all the way to getting the end result screened and distributed. In addition to traditional cel animation, Furniss also examines direct filmmaking, stop-motion animation, and Flash, as well as early motion devices and toys that produce animated images, all with case studies illustrating the successes and difficulties experienced by professional animators. Furniss goes beyond the image on the screen, discussing visual storytelling, sound design, and how to schedule, budget, and pitch an animated film. The Animation Bible is the essential guide for a new generation of animators.

Book Information

Paperback: 340 pages

Publisher: Harry N. Abrams; 1 edition (April 1, 2008)

Language: English

ISBN-10: 081099545X

ISBN-13: 978-0810995451

Product Dimensions: 8.2 x 1.2 x 11 inches

Shipping Weight: 3.6 pounds (View shipping rates and policies)

Average Customer Review: 4.9 out of 5 stars 9 customer reviews

Best Sellers Rank: #144,088 in Books (See Top 100 in Books) #116 in [Books > Arts & Photography > Graphic Design > Animation](#) #2547 in [Books > Arts & Photography > Performing Arts](#) #4774 in [Books > Comics & Graphic Novels](#)

Customer Reviews

Maureen Furniss is a member of the Animation Faculty at CalArts in Los Angeles, where she teaches character animation and experimental animation. She is the founding editor of Animation Journal and author of *Art in Motion: Animation Aesthetics* (1998) and *Chuck Jones: Conversations* (2005). She is a founding member of the Society for Animation Studies and Women in Animation. She lives in Santa Clarita, California.

Bursting at the seams with tips & tricks & everything else under the sun about doing animation!!!

A hefty and well-written overview of the art form. Complements how-to character animation books (eg The Animator's Survival Kit) by covering a more eclectic range of materials and techniques-- how to make a wire armature, for example, or how to scratch animation directly into film stock. Makes one want to experiment. Full of illustrations, artist's profiles, and history, this is a serious resource for a diverse art.

Just received look like a good book.

An excellent reference book when working on animation.

Very entertaining read, very helpful for animators

For a guy like me, who wants to get in touch for the first time with animation and its techniques, this book is great! Wait a minute...I am a guy like me!

exactly what I ordered, as pictured. there were no tears/rips. there was nothing missing. got it at a great price.

Great Product. Good Quality too

[Download to continue reading...](#)

The Animation Bible: A Practical Guide to the Art of Animating from Flipbooks to Flash Walt Disney Animation Studios The Archive Series Walt Disney's Nine More Old Men (Nine More Old Men: The Flipbooks) (Disney Editions Deluxe) DISNEY'S ART OF ANIMATION Disney's Art of Animation #1: From Mickey Mouse, To Beauty and the Beast Blender 3D For Beginners: The Complete Guide: The Complete Beginner's Guide to Getting Started with Navigating, Modeling, Animating, Texturing, Lighting, Compositing and Rendering within Blender. The Bible: The Complete Guide to Reading the Bible, Bible Study, and Scriptures (bible, religion, spirituality, holy bible, christian, christian books, understanding the bible) Tuttle Chinese for Kids Flash Cards Kit Vol 1 Simplified Ed: Simplified Characters [Includes 64 Flash Cards, Audio CD, Wall Chart & Learning Guide] (Tuttle Flash Cards) (v. 1) Tuttle More Chinese for Kids Flash Cards Simplified Edition: [Includes 64 Flash Cards, Audio CD, Wall Chart & Learning Guide] (Tuttle Flash Cards) Tuttle Chinese for Kids Flash Cards Kit Vol 1 Traditional Ed: Traditional Characters [Includes 64 Flash Cards, Audio CD, Wall Chart & Learning Guide] (Tuttle Flash Cards) Tuttle Japanese for Kids Flash Cards Kit: [Includes 64

Flash Cards, Audio CD, Wall Chart & Learning Guide] (Tuttle Flash Cards) Tuttle Japanese for Kids Flash Cards (CD): [Includes 64 Flash Cards, Downloadable Audio , Wall Chart & Learning Guide] (Tuttle Flash Cards) Tuttle Korean for Kids Flash Cards Kit: (Includes 64 Flash Cards, Downloadable Audio, Wall Chart & Learning Guide) (Tuttle Flash Cards) Tuttle More Korean for Kids Flash Cards Kit: [Includes 64 Flash Cards, Audio CD, Wall Chart & Learning Guide] (Tuttle Flash Cards) The Animation Book: A Complete Guide to Animated Filmmaking--From Flip-Books to Sound Cartoons to 3- D Animation The Complete Animation Course: The Principles, Practice and Techniques of Successful Animation Animation (Walt Disney Animation Studios: The Archive Series) Trade Secrets: Rowland B. Wilson's Notes on Design for Cartooning and Animation (Animation Masters Title) Elemental Magic, Volume II: The Technique of Special Effects Animation (Animation Masters Title) Stop Motion: Craft Skills for Model Animation (Focal Press Visual Effects and Animation) Producing Independent 2D Character Animation: Making & Selling A Short Film (Focal Press Visual Effects and Animation) Animated Life: A Lifetime of tips, tricks, techniques and stories from an animation Legend (Animation Masters)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)